

THE MOST DANGEROUS GAME Name:

1. Find definitions for the following words:
cosmopolite, palpable, indolently, palatial, aristocrat, naïve, scruples, ennui, sloop, lacerated
2. What is the name of this island? How did it get its name?
3. Contrast the characters of Whitney and Rainsford according to their attitudes towards hunting at the beginning of this story.
4. Why did General Zaroff become bored of hunting?
5. Describe the most dangerous game? Why are humans the ideal quarry?
6. How does General Zaroff justify using humans for his prey?
7. When does Rainsford feel fear for the first time?
8. Describe the traps that Rainsford sets for the hunters.
9. Identify the climax of the story. This occurs when the suspense is the greatest.
10. How does Connell inspire fear in the story?
11. Outline several types of conflict within this story. Make sure that you include at least one example of each type: man vs. man, man vs. nature, and man vs. himself.
12. How has Rainsford's attitude towards hunting changed from the beginning of the story? Do you believe that he will ever hunt again? Explain your opinion.
13. Create a Venn Diagram of words that characterize Rainsford and General Zaroff. Characteristics (personality traits) that apply to both men go in the portion which overlaps.

Rainsford

General Zaroff

